**Log: Week 01/21/2019**

I have come across many issues last week which involved figuring out my Camera view functionality. The easiest issue was an application crash that randomly took place when running the application after logging in. I checked android studio’s log files to find out it involved null variables. To fix this, I added two checks to make sure no nulls will be passed. The hardest issue I am currently trying to solve are application crashes during an image capture (picture taken by the user) When I try to take a picture, the app crashes. I believe it has to do with passing of the image to one view to another, I will be conducting research this week to solve the issue.

Another issue that I have realized, the term is over in roughly 1 month, and I think I have fallen behind on my work here. My application is minimal and can’t even take a photo properly. Because this is my first major project and first real android application, I need to spend a lot more time on this Design Project to get it done. I am going to commit far more time into research and implementation to get to where I want to be.

My Week 01/28/2019 goals are to have a functional camera and chat system. Then during week 01/28/2019 I want to work on the storyboard and friend system. Once that is done, I can begin playing around with the aesthetics design of the project and start working with facial recognition software.